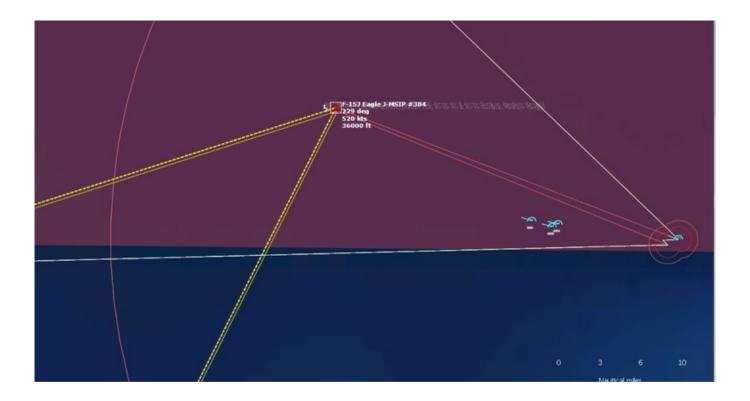
Immortal Heroes Mod Download



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About This Game

You are a brave warrior who came to this world to save its inhabitants.

Here you will be met by awful monsters, such as huge spiders, wolf-werewolves, bears, unicorns ...

The essence of the game, like any clicker, is to quickly press the button to the finish.

Features:

- Nice graphics in the style of "drawing paints"
 - Random generation of levels
 - Atmospheric soundtrack
 - Steam achievements

Title: Immortal Heroes

Genre: Adventure, Casual, Indie

Developer: azimut team Publisher: azimut team

Release Date: 24 Nov, 2017

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Minimum:

OS: xp, Vista, 7, 8, 8.1, 10

Processor: 1.2 GHz

Graphics: Intel HD Graphics

Storage: 100 MB available space

Sound Card: Any

English







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I'm not too sure whether I'm meant to be scared, confused or frustrated by whatever the heck this game is.

But hey, it's 79p.

And 39 on Gaben's good day.. Feels a lot like quake. Played it for a few minutes good schtuff. Needs rocket jumping. dis ▼▼▼▼▼ nuts. Nice game! It's best summed up as "Tetris in zero gravity". It's a bit of an oversimplification, but it's workable. Not going to lie, though, in comparison to Chime Superdeluxe, the track lineup is sort of weak. While SD had big-name electronica producers (Fred Deakin of Lemon Jelly, one half of Orbital, Sabrepulse, Moby) bringing some fantastic tracks in, Sharp is mostly made out of indie composers. The most notable names here are Chipzel and Chvrches, and I'll be honest I'm not even sure about Chyrches. None of the tracks here are bad in any way, but they're often kind of mediocre and fail to match Superdeluxes' fantastic lineup. In addition the gameplay has changed up a bit: Now, there's only 3-minute Standard mode, and 3 new gamemodes. Sharp is the most notable gamemode, as it sticks with this game's theme of trimming edges and minimalizing. There's no time limit in Sharp, but every Fragment you leave counts down your lifemeter. It sounds easier than Standard, but Sharp has every ability to kick your puzzle-lovin' behind. There's also Strike mode, which has a non-extending minute-and-ahalf timer, and a quicker timeline. It's kind of weak compared to Sharp, honestly, but a welcome addition. The third mode is Challenge, which I haven't gotten to yet because 3-minute Standard is HAAAARD, so i'll leave that up to somebody with actual skill to look at. Overall it's got a lot of fun additions, although it's sometimes a bit weak in parts.. Not a bad platforming game, interesting and not boring. Green cats in our time are rare!)). to many bugs. i often have to restart the game because suddenly objects are missing or when i pick up a phone for example and i drop it i wont be able to pick other objects. even when i am in a different room i am still picking up that phone.

This game is one I feel I can definitely recommend, even if you aren't into Vaporwave.

Pros:

- + Pretty spectacular worlds that each have a very unique feel and tone to them
- + Very nice soundtrack, even if the soundtrack transitioning is a little iffy
- + Often changes up what you're doing and adding on to what you can do with the arsenal you can pick up early, meaning while it keeps a set of mechanics, its constantly changing up what you're doing with them
- + The visual style of early internet come to life really works and adds a surreal feel to the whole game
- +Puzzles are clever enough, hardly going to bust your head over them, but some got me brain scratching for sure
- +They ask you to really squeeze what you can out of this and get the most out of the worlds you explore with lots of hidden paths full of goodies if you go looking for them
- +Characters are interesting, while not engaging particularly, everyone you meet will certainly intrigue and help keep you entertained with a few chuckles, though there are a couple of noteworthy characters (lookin at you, Phisherman)
- + Might just be me, but the enviornments and music gave me a very relaxed feel in places, losing myself into this bizarre world
- + Plenty of references and jokes, both Vaporwave and not for anyone to enjoy
- + Alright story, a little vague, but it gets the job done for sure. May not be for those who just want a clear cut plot though.

Neutral:

+/- The game often gates you from certain areas until you gain enough "likes". While this does help the story keep its pace up, it does feel like it might have been more fun if they were just puzzles to get there, rather than just having straight up gates.

Cons:

- The game really grinds to a halt if you haven't been doing your exploring late game. Likes aren't too hard but late game, you have to also find three "triangles" in each of the worlds, and many require especially keen senses to find. Its not TOO bad as they DO give you an upgrade that makes finding the general area of some of them easy, but they are usually locked behind some puzzles or are hidden quite well, meaning if you haven't been gathering them up before, this can really kill the pacing when you're forced to go back to worlds you've already been exploring for quite a while.
- Needless to say, while I DO feel you can enjoy this game without being a fan of Vaporwave, those familiar with the genre and enjoy it will get WAY more out of this than others.
- There are definitely a few jokes (specifically the memes) that will definitely date this game (if the vaporwave theme didn't already do so for you)
- Rough around the edges with a couple bugs and some audio problems, particularly with transitions sometimes not happening properly, shifting too quickly, or sometimes not going away and just layering.
- -Last level is a HUGE difficulty spike, expecting precise platforming from you out of nowhere.

8/10

While I may be a bit biased with this as I quite enjoy vaporwave, I feel that even if I didn't adore the genre, that this game would be quite entertaining. Its not the best, but I feel this scratches a good enough itch for me to recommend it as a game and an experience. Give it a shot if any of this interests you.. Alright for the price. Not much replay value after you beat it once with a character.. Got it very cheap in a bundle.

I pretty much enjoyed the short 5 minutes run with the rollercoaster. Great music and nice graphics. Try it out.

Recommended if you get it in a bundle.

Twitch Channel: https://www.twitch.tv/mrorange55

Its true it need hardwork and Dedication to get to that spot. 11 из 10!!! берем все смело и гамаем! страшно аж до

у♥♥♥♥♥ ки:)
Great game! 11 out of 10!!! take all boldly and Gama! scary as much as the♥♥♥♥♥♥:)

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